ADVAITH CHEERLA

GAME DESIGNER

CONTACT ME

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SKILLS SUMMARY

Ideating Game Concepts

Game Mechanics

Documentation Writing

Unity Engine

Communication

Agile Workflow

PERSONAL PROFILE

I have been playing video games for as long as I can remember, giving me the ability to deduce the source of fun in a sea of mechanics. In the past year my skills with Unity have improved considerably, enabling me to create small games in a short time. I am looking for an internship as a Game, Level or Systems Designer.

WORK EXPERIENCE

Game Designer

CrazyLabs | June 2021 - March 2022

- Ideating Hyper-Casual Game Concepts.
- Researching and Identifying Market Trends.
- Converting trends into entertaining Mobile Game Concepts.

Game Design Intern

Stratosphere Games | February 2024 - July 2024

- Ideating Hyper-Casual Game Concepts.
- Researching and Identifying Market Trends.
- Converting trends into entertaining Mobile
- Game Concepts.

EDUCATION

University of Europe for Applied Sciences

BA Game Design | March 2022 - 2025 (ongoing)

Ecole intuit Lab

Game Design Diploma | Aug 2019 - Dec 2020

VOLUNTEER EXPERIENCE

Devolution - A MAZE.

Berlin | May 2023